

THE FUNDAMENTALS OF ANIMATION

SECOND EDITION

Paul Wells and Samantha Moore

Fairchild Books

An imprint of Bloomsbury Publishing PLC

B L O O M S B U R Y

LONDON • OXFORD • NEW YORK • NEW DELHI • SYDNEY

Contents

Introduction

01

Principles and Processes

1. Ideas Generation
2. Research and the Pre-production Process
3. Technique
4. The Animator as Interpreter
5. The Animator as Performer
6. The Animator as Editor
7. The Animator as Director

02

Applications and Outcomes

8. Drawn and Cel Animation
9. 3D Stop-motion Animation
10. Animation for Children
11. Clay Animation
12. Digital Animation
13. Alternative Methods
14. Animated Documentary

03

Contexts

15. Post-production

16. Critical Evaluation
17. Portfolio
18. Collaboration
19. Working as an Independent
20. Postgraduate Opportunities
21. Making an Independent Film
22. Screening Opportunities

Bibliography and Webography

Acknowledgements and Credits